

Rigorous bounds for posterior inference in universal probabilistic programming

Raven Beutner¹ Luke Ong² **Fabian Zaiser²**

¹CISPA Helmholtz Center for Information Security

²University of Oxford

Languages for Inference @ POPL 2022

A random walk as a probabilistic program

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

A random walk as a probabilistic program

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

- ▶ continuous distributions
- ▶ unbounded loops
- ▶ unbounded number of **samples**

Existing inference methods

1. Approximate: posterior $\approx X$

- ▶ Monte Carlo (particle filter, MCMC)
- ▶ or optimization-based (variational inference)



Existing inference methods

1. Approximate: posterior $\approx X$

- ▶ Monte Carlo (particle filter, MCMC)
- ▶ or optimization-based (variational inference)

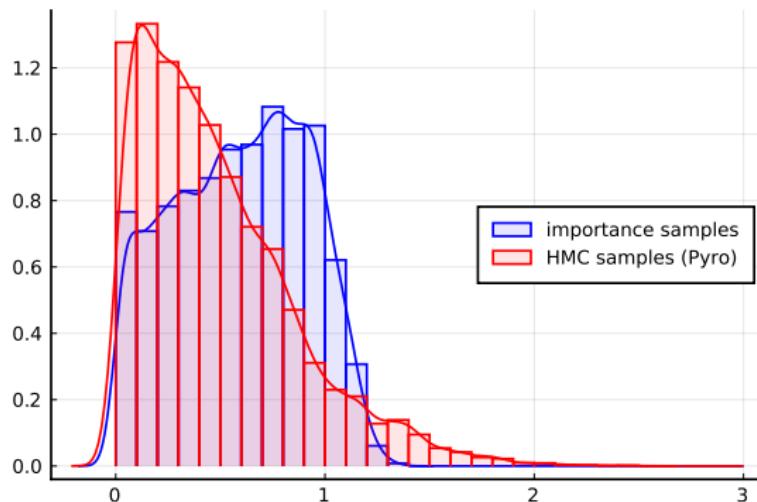


2. Exact: posterior = X

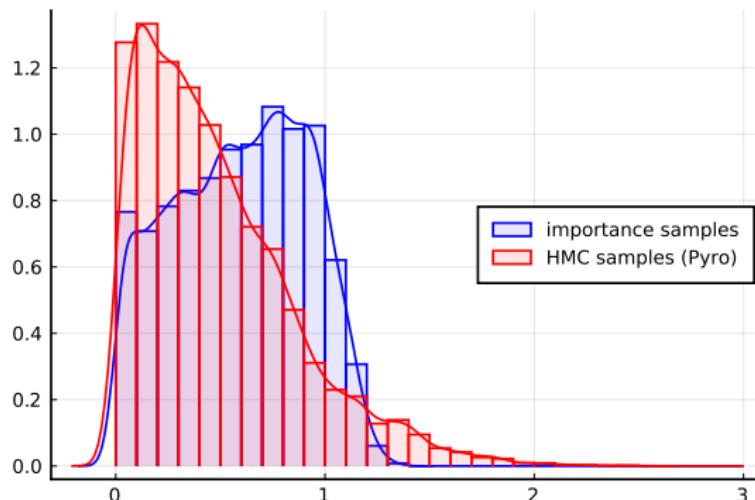
- ▶ symbolic expression



Issues with existing methods



Issues with existing methods



- ▶ **approximate methods:** convergence (e.g. for multimodal models)
- ▶ **exact methods:** restricted models (e.g. no recursion)

Rigorous Bounds on the Posterior:
 $\text{posterior}(E) \in [a, b]$

Rigorous Bounds on the Posterior:

$$\text{posterior}(E) \in [a, b]$$

... for

- ▶ a universal PPL (including branching & recursion)
- ▶ with continuous distributions
- ▶ and conditioning (**observe**)

Rigorous Bounds on the Posterior:

$$\text{posterior}(E) \in [a, b]$$

... for

- ▶ a universal PPL (including branching & recursion)
- ▶ with continuous distributions
- ▶ and conditioning (**observe**)

Why?

- ▶ construct ground truth for inference problems
- ▶ to debug approximate inference

Rigorous Bounds on the Posterior:

$$\text{posterior}(E) \in [a, b]$$

... for

- ▶ a universal PPL (including branching & recursion)
- ▶ with continuous distributions
- ▶ and conditioning (**observe**)

Why?

- ▶ construct ground truth for inference problems
- ▶ to debug approximate inference

How?

1. interval traces & interval arithmetic (basic idea)
2. interval type system (overapproximation)
3. symbolic execution (optimization of special case)

Method 1: Interval traces

standard semantics

traces $\langle 0.2, 0.8 \rangle$

$$\mathbb{T} := \bigcup_{n \in \mathbb{N}} \mathbb{R}^n$$

value $\text{val}_P : \mathbb{T} \rightarrow \mathbb{R}$

weight $\text{wt}_P : \mathbb{T} \rightarrow [0, \infty)$

posterior $\llbracket P \rrbracket(E)$

integral over \mathbb{T}

Method 1: Interval traces

Idea: summarize traces using intervals

	standard semantics	interval semantics
traces	$\langle 0.2, 0.8 \rangle$	$\langle [0.2, 0.3], [0.7, 0.8] \rangle$
	$\mathbb{T} := \bigcup_{n \in \mathbb{N}} \mathbb{R}^n$	$\mathbb{T}_{\mathbb{I}} := \bigcup_{n \in \mathbb{N}} \mathbb{I}^n$
value	$\text{val}_P : \mathbb{T} \rightarrow \mathbb{R}$	$\text{val}_P^{\mathbb{I}} : \mathbb{T}_{\mathbb{I}} \rightarrow \mathbb{I}$
weight	$\text{wt}_P : \mathbb{T} \rightarrow [0, \infty)$	$\text{wt}_P^{\mathbb{I}} : \mathbb{T}_{\mathbb{I}} \rightarrow \mathbb{I}_{[0, \infty)}$
posterior	$\llbracket P \rrbracket(E)$ integral over \mathbb{T}	$[\text{lowerBd}_P^{\mathcal{T}}(E), \text{upperBd}_P^{\mathcal{T}}(E)]$ sum over partition $\mathcal{T} \subset \mathbb{T}_{\mathbb{I}}$

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position		
distance		
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $wt(t)$	1	[1, 1]
return value $val(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.6	[0.5, 0.6]
distance	0.0	[0.0, 0.0]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $wt(t)$	1	[1, 1]
return value $val(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.6	[0.5, 0.6]
distance	0.0	[0.0, 0.0]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $\text{wt}(t)$	1	[1, 1]
return value $\text{val}(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.8	[0.6, 0.8]
distance	0.2	[0.1, 0.2]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $wt(t)$	1	[1, 1]
return value $val(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.8	[0.6, 0.8]
distance	0.2	[0.1, 0.2]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $wt(t)$	1	[1, 1]
return value $val(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.0	[-0.3, 0.0]
distance	1.0	[0.9, 1.1]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $wt(t)$	1	[1, 1]
return value $val(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.0	[-0.3, 0.0]
distance	1.0	[0.9, 1.1]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $\text{wt}(t)$	≈ 2.4	[0.53, 3.99]
return value $\text{val}(t)$		

Interval trace semantics

```
start = sample uniform(0, 3)
position = start; distance = 0
while position > 0:
    step = sample uniform(-1, 1)
    position += step
    distance += abs(step)
observe 1.1 from normal(distance, 0.12)
return start
```

	standard	interval semantics
start	0.6	[0.5, 0.6]
position	0.0	[-0.3, 0.0]
distance	1.0	[0.9, 1.1]
trace t	$\langle 0.6, 0.2, -0.8 \rangle$	$\langle [0.5, 0.6], [0.1, 0.2], [-0.9, -0.8] \rangle$
weight $\text{wt}(t)$	≈ 2.4	[0.53, 3.99]
return value $\text{val}(t)$	0.6	[0.5, 0.6]

Lower bounds on the posterior

If $\mathcal{T} \subset \mathbb{T}_{\mathbb{I}}$ is “non-overlapping”, then define for all intervals I :

$$\text{lowerBd}_P^{\mathcal{T}}(I) := \sum_{s_{\mathbb{I}} \in \mathcal{T}} \text{vol}(s_{\mathbb{I}}) \cdot (\min \text{wt}_P^{\mathbb{I}}(s_{\mathbb{I}})) \cdot [\text{val}_P^{\mathbb{I}}(s_{\mathbb{I}}) \subseteq I]$$

$$\text{vol}(\langle [a_1, b_1], \dots, [a_n, b_n] \rangle) := (b_1 - a_1) \times \dots \times (b_n - a_n)$$

Lower bounds on the posterior

If $\mathcal{T} \subset \mathbb{T}_{\mathbb{I}}$ is “non-overlapping”, then define for all intervals I :

$$\text{lowerBd}_P^{\mathcal{T}}(I) := \sum_{s_{\mathbb{I}} \in \mathcal{T}} \text{vol}(s_{\mathbb{I}}) \cdot (\min \text{wt}_P^{\mathbb{I}}(s_{\mathbb{I}})) \cdot [\text{val}_P^{\mathbb{I}}(s_{\mathbb{I}}) \subseteq I]$$

$$\text{vol}(\langle [a_1, b_1], \dots, [a_n, b_n] \rangle) := (b_1 - a_1) \times \dots \times (b_n - a_n)$$

Upper bounds on the posterior

If $\mathcal{T} \subset \mathbb{T}_{\mathbb{I}}$ is “exhaustive” (covers every trace), then define for all intervals I :

$$\text{upperBd}_P^{\mathcal{T}}(I) := \sum_{s_{\mathbb{I}} \in \mathcal{T}} \text{vol}(s_{\mathbb{I}}) \cdot (\max \text{wt}_P^{\mathbb{I}}(s_{\mathbb{I}})) \cdot [\text{val}_P^{\mathbb{I}}(s_{\mathbb{I}}) \cap I \neq \emptyset]$$

Soundness

$$\text{lowerBd}_P^{\mathcal{T}} \leq \llbracket P \rrbracket \leq \text{upperBd}_P^{\mathcal{T}}.$$

Soundness

$$\text{lowerBd}_P^{\mathcal{T}} \leq \llbracket P \rrbracket \leq \text{upperBd}_P^{\mathcal{T}}.$$

Completeness

For all intervals I and $\epsilon > 0$, there is a countable set $\mathcal{T} \subseteq \mathbb{T}_{\mathbb{I}}$ s.t.

$$\text{upperBd}_P^{\mathcal{T}}(I) - \epsilon \leq \llbracket P \rrbracket(I) \leq \text{lowerBd}_P^{\mathcal{T}}(I) + \epsilon$$

under the assumptions:

- ▶ the primitive functions are continuous*
- ▶ each **sampling** value is used at most once in each condition, **observe** statement, and in the return value.

Soundness

$$\text{lowerBd}_P^{\mathcal{T}} \leq \llbracket P \rrbracket \leq \text{upperBd}_P^{\mathcal{T}}.$$

Completeness

For all intervals I and $\epsilon > 0$, there is a **countable** set $\mathcal{T} \subseteq \mathbb{T}_{\mathbb{I}}$ s.t.

$$\text{upperBd}_P^{\mathcal{T}}(I) - \epsilon \leq \llbracket P \rrbracket(I) \leq \text{lowerBd}_P^{\mathcal{T}}(I) + \epsilon$$

under the assumptions:

- ▶ the primitive functions are continuous*
- ▶ each **sampling** value is used at most once in each condition, **observe** statement, and in the return value.

Soundness

$$\text{lowerBd}_P^{\mathcal{T}} \leq \llbracket P \rrbracket \leq \text{upperBd}_P^{\mathcal{T}}.$$

Completeness

For all intervals I and $\epsilon > 0$, there is a **finite** set $\mathcal{T} \subseteq \mathbb{T}_{\mathbb{I}}$ s.t.

$$\llbracket P \rrbracket(I) \leq \text{lowerBd}_P^{\mathcal{T}}(I) + \epsilon$$

under the assumptions:

- ▶ the primitive functions are continuous*
- ▶ each **sampling** value is used at most once in each condition, **observe** statement, and in the return value.

Method 2: Interval type system

→ to overapproximate recursion and conditionals (not resolvable by intervals)

Method 2: Interval type system

→ to overapproximate recursion and conditionals (not resolvable by intervals)

- ▶ types keep track of the value and weight interval
- ▶ $\vdash P : \left\{ \begin{array}{l} [v, v'] \\ [w, w'] \end{array} \right\}$ means $\text{val}_P(s) \in [v, v']$ and $\text{wt}_P(s) \in [w, w']$.
- ▶ efficient type inference
- ▶ uses interval arithmetic & widening to approximate fixpoints

Method 3: Symbolic execution

→ optimization for a common special case

Method 3: Symbolic execution

→ optimization for a common special case

For each program path,

- ▶ α_k : the k -th **sample**
- ▶ \mathcal{V} : result value, e.g. $\alpha_1 + 2\alpha_2$
- ▶ Δ : guards, e.g. $\{\alpha_1 \leq 0, \alpha_1 + \alpha_2 > 1\}$
- ▶ Ξ : weights, e.g. $\{\text{pdf}_{\text{Normal}(0,1)}(\alpha_1 - \alpha_2), \text{pdf}_{\text{Normal}(1,2)}(\alpha_3)\}$

Method 3: Symbolic execution

→ optimization for a common special case

For each program path,

- ▶ α_k : the k -th **sample**
- ▶ \mathcal{V} : result value, e.g. $\alpha_1 + 2\alpha_2$
- ▶ Δ : guards, e.g. $\{\alpha_1 \leq 0, \alpha_1 + \alpha_2 > 1\}$
- ▶ Ξ : weights, e.g. $\{\text{pdf}_{\text{Normal}(0,1)}(\alpha_1 - \alpha_2), \text{pdf}_{\text{Normal}(1,2)}(\alpha_3)\}$

$$\llbracket P \rrbracket(I) = \sum_{\text{paths}} \int_{\Delta \cup \{\mathcal{V} \in I\}} \left(\prod \Xi \right) d\alpha$$

Method 3: Symbolic execution

→ optimization for a common special case

For each program path,

- ▶ α_k : the k -th **sample**
- ▶ \mathcal{V} : result value, e.g. $\alpha_1 + 2\alpha_2$
- ▶ Δ : guards, e.g. $\{\alpha_1 \leq 0, \alpha_1 + \alpha_2 > 1\}$
- ▶ Ξ : weights, e.g. $\{\text{pdf}_{\text{Normal}(0,1)}(\alpha_1 - \alpha_2), \text{pdf}_{\text{Normal}(1,2)}(\alpha_3)\}$

$$\llbracket P \rrbracket(I) = \sum_{\text{paths}} \int_{\Delta \cup \{\mathcal{V} \in I\}} \left(\prod \Xi \right) d\alpha \leq \sum_{\text{paths}} \text{vol}(\Delta \cup \{\mathcal{V} \in I\}) \prod_{\mathcal{W} \in \Xi} \max_{\alpha} \mathcal{W}$$

Method 3: Symbolic execution

→ optimization for a common special case

For each program path,

- ▶ α_k : the k -th **sample**
- ▶ \mathcal{V} : result value, e.g. $\alpha_1 + 2\alpha_2$
- ▶ Δ : guards, e.g. $\{\alpha_1 \leq 0, \alpha_1 + \alpha_2 > 1\}$
- ▶ Ξ : weights, e.g. $\{\text{pdf}_{\text{Normal}(0,1)}(\alpha_1 - \alpha_2), \text{pdf}_{\text{Normal}(1,2)}(\alpha_3)\}$

$$\llbracket P \rrbracket(I) = \sum_{\text{paths}} \int_{\Delta \cup \{\mathcal{V} \in I\}} \left(\prod \Xi \right) d\alpha \leq \sum_{\text{paths}} \text{vol}(\Delta \cup \{\mathcal{V} \in I\}) \prod_{\mathcal{W} \in \Xi} \max_{\alpha} \mathcal{W}$$

If Δ and \mathcal{V} are affine then use

- ▶ **polytope volume computation (\rightarrow Vinci tool)**

Method 3: Symbolic execution

→ optimization for a common special case

For each program path,

- ▶ α_k : the k -th **sample**
- ▶ \mathcal{V} : result value, e.g. $\alpha_1 + 2\alpha_2$
- ▶ Δ : guards, e.g. $\{\alpha_1 \leq 0, \alpha_1 + \alpha_2 > 1\}$
- ▶ Ξ : weights, e.g. $\{\text{pdf}_{\text{Normal}(0,1)}(\alpha_1 - \alpha_2), \text{pdf}_{\text{Normal}(1,2)}(\alpha_3)\}$

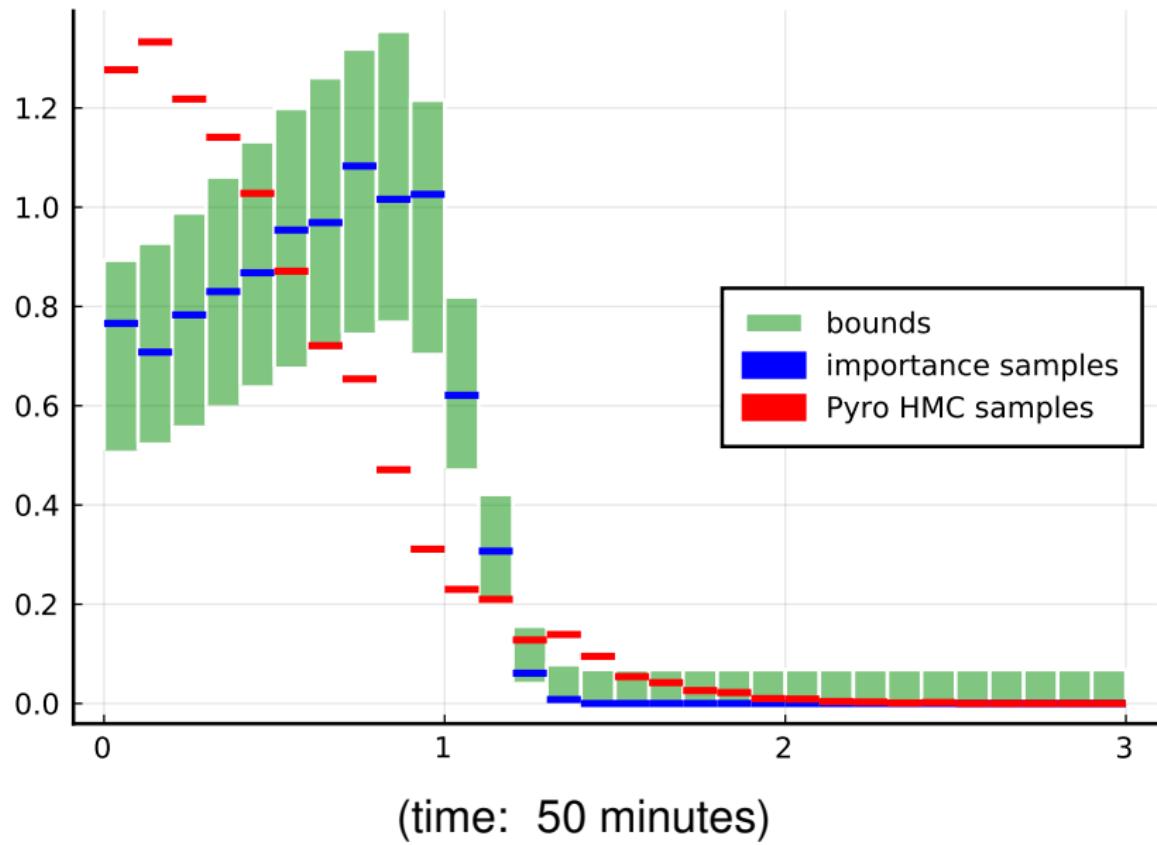
$$[\![P]\!](I) = \sum_{\text{paths}} \int_{\Delta \cup \{\mathcal{V} \in I\}} \left(\prod \Xi \right) d\alpha \leq \sum_{\text{paths}} \text{vol}(\Delta \cup \{\mathcal{V} \in I\}) \prod_{\mathcal{W} \in \Xi} \max_{\alpha} \mathcal{W}$$

If Δ and \mathcal{V} are affine then use

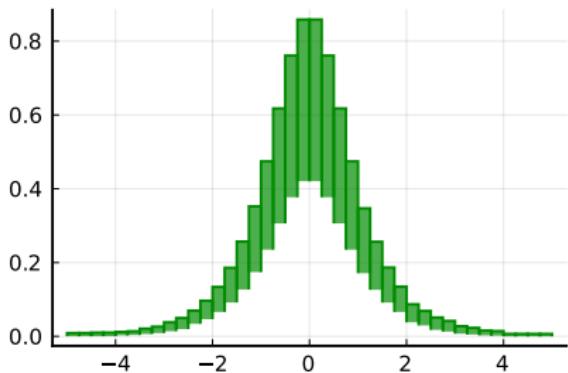
- ▶ polytope volume computation (→ Vinci tool)
- ▶ linear optimization & interval arithmetic

Empirical evaluation

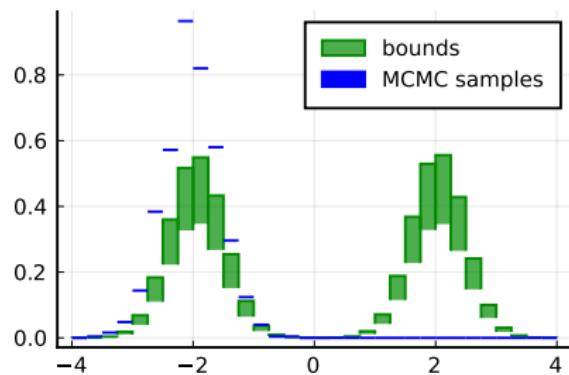
Empirical evaluation



Examples that are hard for MCMC



(a) Neal's funnel (5 seconds)



(b) Binary Gaussian mixture model (90 seconds)

Comparison with previous work

Sankaranarayanan et al. (PLDI13)

- ▶ bounding probabilities (but no **observe**)
- ▶ ours is usually slower, but often better bounds

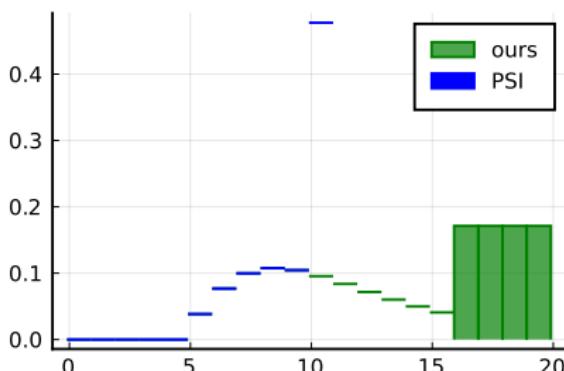
Comparison with previous work

Sankaranarayanan et al. (PLDI13)

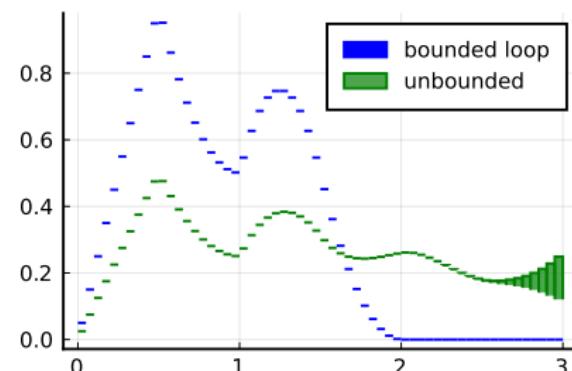
- ▶ bounding probabilities (but no **observe**)
- ▶ ours is usually slower, but often better bounds

PSI solver

- ▶ consistency check: benchmarks from the PSI repository
- ▶ we can handle unbounded loops, contrary to PSI



(a) ≈ 2 minutes



(b) ≈ 20 seconds

Limitations

- ▶ lots of branching
- ▶ high-dimensional models (many **samples**)

Limitations

- ▶ lots of branching
- ▶ high-dimensional models (many **samples**)

Future work

- ▶ better heuristics for finding a “good” \mathcal{T}
- ▶ can this be refined into an approximate inference algorithm?

Rigorous Bounds on the Posterior:

$$\text{posterior}(E) \in [a, b]$$

...for a **universal** PPL with **continuous** distributions and
conditioning (**observe**)

Why?

- ▶ construct ground truth
- ▶ debug approximate inference

How?

1. interval trace semantics
2. interval type system
3. symbolic execution

Backup slides

Semantics of a probabilistic program

Let $P : \mathbb{R}$ a probabilistic program.

- ▶ trace space: $\mathbb{T} := \bigcup_{n \in \mathbb{N}} \mathbb{R}^n$
- ▶ value function: $\text{val}_P : \mathbb{T} \rightarrow \mathbb{R}$
- ▶ weight function: $\text{wt}_P : \mathbb{T} \rightarrow [0, \infty)$

Unnormalized posterior:

$$\llbracket P \rrbracket(E) := \int_{\text{val}_P^{-1}(E)} \text{wt}_P(t) \mu_{\mathbb{T}}(dt) \quad \text{for event } E \subseteq \mathbb{R}.$$

Normalized posterior (probability distribution):

$$\text{posterior}_P(E) := \frac{1}{Z} \llbracket P \rrbracket(E) \quad \text{where } Z := \llbracket P \rrbracket(\mathbb{R}).$$

Trace partitioning heuristics

Option 1: split equidistantly in each dimension

Option 2:

- ▶ start with the full interval trace $\langle [-\infty, \infty], \dots \rangle$
- ▶ pick the next interval $s_{\mathbb{I}}$ trace or, depending on the input program, select it with a mix of the following criteria
 - ▶ high weight $\text{wt}_P^{\mathbb{I}}(s_{\mathbb{I}})$
 - ▶ wide value interval $\text{val}_P^{\mathbb{I}}(s_{\mathbb{I}})$
 - ▶ large volume $\text{vol}(s_{\mathbb{I}})$
- ▶ split that box in half along the dimension that reduces the width of the interval of the posterior expected value the most
- ▶ repeat.

Interval type system

Types:

► unweighted: $\sigma ::= [v, v'] \mid \sigma \rightarrow \mathcal{A}$

► weighted: $\mathcal{A} ::= \left\{ \begin{array}{c} \sigma \\ [w, w'] \end{array} \right\}$

Selected typing rules:

$$\frac{\Gamma; \varphi : \sigma \rightarrow \mathcal{A}; x : \sigma \vdash M : \mathcal{A}}{\Gamma \vdash \mu_x^\varphi.M : \left\{ \begin{array}{c} \sigma \rightarrow \mathcal{A} \\ [1, 1] \end{array} \right\}}$$

$$\frac{\Gamma \vdash M : \left\{ \begin{array}{c} \sigma_1 \rightarrow \left\{ \begin{array}{c} \sigma_2 \\ [e, f] \end{array} \right\} \\ [a, b] \end{array} \right\} \quad \Gamma \vdash N : \left\{ \begin{array}{c} \sigma_1 \\ [c, d] \end{array} \right\}}{\Gamma \vdash MN : \left\{ \begin{array}{c} \sigma_2 \\ [a, b] \times^{\mathbb{I}} [c, d] \times^{\mathbb{I}} [e, f] \end{array} \right\}}$$